

**INTERNATIONAL MAXIBASKETBALL TOURNAMENT
LILACA FOUNDATION, INC.**

"BETTER, TOGETHER"

LILACA FOUNDATION, INC. is a Non-Profit Foundation predicated on social responsibility and the practice of sport that groups maxi basketball players of the world in the form of tournaments held for non-traditional age groups in the hope that these will serve as an example for new generations.

With God's blessing and God willing, we will continue to practice this beautiful sporting discipline together with practitioners of the ages comprised between 35 and 70.

RULES AND REGULATIONS

CHAPTER I

GENERAL RULES:

Article 1.-

These rules and regulations apply to those National and International basketball tournaments, organized and/or authorized by **LILACA FOUNDATION, INC**

TOURNAMENT DATE

Article 2.-

The tournament will be held on the announced dates by **LILACA Foundation, Inc.**

OF THE TEAMS

Article 3.-

Teams can register as clubs, regions or countries, and will be free to use the name they wish; if by chance two or more teams with the same name and in the same category wish to participate, they will be differentiated using letters from the alphabet, example: **A, B, C.**

OF THE AGE GROUPS

Article 4.-

This Maxibasketball Tournament will be played in both **MENS & WOMENS divisions** in the following age groups:

**MEN: 40+, 45+, 50+, 55+, 60+, 65+ & 70 +
WOMEN: 35+, 40+, 45+, 50+, 55+ & 60+**

NOTE: Players must be of the age corresponding to their group or reach it in the same year of the tournament.

- Players of a higher age group may participate in **one (1)** lower age group only if they belong to a team that participates in several divisions and have been duly registered by their delegates in

the **Registration Form**. In said form the participation of **players in two age groups** must be explicitly stated, furthermore, this procedure must be enacted prior to the start of the tournament and before official credentials are distributed on the day of the **Pre-Tournament Meeting**. **(There will be no exceptions)**.

- Players may participate in a **lower age group**, but never in a higher **age group**.

OF THE PARTICIPANTS

Article 5.-

Participants are all players, delegates, technical directors, judges, assistants, journalists, accredited staff, event authorities, first aid personnel, staff and members of the organizing committee.

Foreign players of different nationalities may be registered in the participating teams. All members of the delegations will be able to participate as players, apart from the specific functions previously designated by their team.

OF THE ATHLETIC PARTICIPANTS – SPECTATORS

Article 6.-

Those athletes who commit excesses or provoke the slightest offensive gesture or show lack of respect (from the stands) during the tournament, will be removed from the sports venues, by the referees and / or Coordinators of the event designated by the organizing committee, who are instructed and empowered to fulfill this function. This rule will also govern the basketball court and its contravention may lead to the temporary disqualification of the team or definitive expulsion of the athlete or athletes promoting it if so, required by the **Disciplinary Committee**, without prejudice to other sanctions provided for in these regulations.

OF TEAM GROUPINGS:

Article 7.-

All groups will be formed according to the order of registration in each division, in case of not completing the minimum number of teams required per division (**3**), athletes and teams will participate in the division immediately lower than the corresponding one for their age group.

CHAPTER II

OF THE INSCRIPTIONS

Article 8.-

Required Documentation:

Every team that wishes to participate in the tournament must comply with the following requirements, in addition to the completed inscription form:

- Photocopy of identification papers (Identification card of every local player and passport for foreign delegations)
- Signed Legal and Medical Waiver form.
- The complete **Registration Form** and team roster for each and every participating team

should be sent out one month in advance of the **Pre-Tournament Meeting** to the following email addresses: abueloscostazul@hotmail.com ckmorlas@hotmail.com or by **WhatsApp** +19178485080 Carlos Kiko Morlas.

OF THE ACCREDITATION OF PLAYERS

Article 9.-

The delegates of each team will be in charge of receiving the credentials of players and coaching staff on the same day of the orientation meeting (**Pre-Tournament Meeting**).

Players/Teams qualify to participate that:

- Meet the corresponding age for the age group in which they will participate or reach it during the year in which the Tournament is to be held.
- Fill out and sign the registration form and the waiver of medical and legal rights provided in advance by the organization.
- Before the start of the tournament meet the age requirement for their division in compliance with their original identification documents.
- Pay the registration fee.

OF THE DELEGATES

Article 10.-

The person designated as the **delegate** is the representative of each team before the **Organizing Committee** of the tournament, in addition:

- The delegate will present the official **Registration Form/team roster** until the date designated by tournament organizers.
- The delegate will provide the complete information for his/her team.
- The delegate is the only one authorized to make changes and additions to the official **Registration Form/team roster** up until the day of the **Pre-Tournament Meeting**.
- The delegate must comply with all the articles of these rules and regulations.

ON CHANGES AND MODIFICATIONS

Article 11.-

The changes and additions of players, coaches and / or assistants, may be made, up to the **Pre-Tournament Meeting** in which credentials will be assigned and must appear on the **official roster and Registration Form** of each team at the start of the tournament, no changes will be allowed once credentials are distributed among the teams.

RESPONSIBILITIES

Article 12.-

Each team delegate must present copies of the original identification documents of each team member, together with the credentials of each player and the **official roster** to the control table before each match.

OF THE UNIFORMS

Article 13.-

Game shirts may have badges or prints, name of the team (company name, club, region or country, etc.), but in no case may they have political slogans and / or offensive discriminatory phrases.

Each team will need two **(2) sets of uniforms (dark and light)** with numbers front and back.

If players wish to wear a shirt under their uniform, it must be the same color as that of the uniform itself.

It is mandatory to bring both sets of uniforms to all games.

CHAPTER III

OF THE GAME SYSTEM Article 14.-

To verify the ages of all athletes, they must be identified at the control table with the credential granted by the **Organizing Committee**, without these documents individual players cannot be registered on the game sheet. If there is a challenge by the opposing team regarding the age of a particular player, his/her corresponding identification document will be required.

First Quarter: 5 players will start the match.

Second Quarter: 5 players different from those who started the first period will enter. In case a team starts with less than 10 players (8 or 9) the coach or captain of the opposing team will select the replacements of the players from those sitting on the bench.

Third Quarter: In the event that a team has 11 or 12 players, those who did not play the previous periods, will necessarily have to start the third period and remain on the court for the entire period, the others (who have already played before) can be replaced without restrictions.

Fourth Quarter: Free Alignment.

Each participant will play at least 10 minutes continuously per match.

No substitutions can be made in the first two periods, except in case of **FORCE MAJEURE**. The moment the need for a substitution arises, or if the other team has less than 10 players, the opposing team will decide their replacement. In the event that an injured player can play again, s/he will enter until completing a minimum of ten minutes. The same applies for his/her replacement, s/he must be on the court for a minimum of ten minutes.

Force Majeure will be considered as any type of injury that prevents a player from continuing on the court, in addition to:

- Five accumulated fouls.
- Ejection for bad behavior.
- Presence of blood in any part of the athletes' body.

NOTE: Each team may register a maximum of **twelve (12)** players in the **official roster**, and a minimum of **eight (8)**, in case of presenting less, the following will apply:

- Only those players who appear on the **official roster** and **who are present at the beginning of the second period of play** will be able to participate; that is, the participation of other players who do not comply with this provision will not be accepted.

- In the case of games in which teams field a group of players lower than the maximum number of players will take the court with as many players as it deems necessary, as long as that number is not lower than that of its opponent.

- In the hypothetical case that a team fields a team with **seven (7)** players due to **FORCE MAJEURE**, and this is duly substantiated, it will forfeit the opportunity of choosing which **five (5)** players of the opposing team should take the court in the second quarter. Once a team establishes that it did, in effect, stay within the rules and regulations of the tournament, or attempted to enforce them in good faith and could not do so, it will be able to use game alignments as it sees fit.

- When a team or both teams show up for a match with a number of less than **ten (10) Players**, but greater than or equal to **eight (8)** players on their **official roster**, in the second period, the opposing team will choose the players who must substitute for them to complete the **five (5)** on the court.

- The minimum number of players on the court allowed is **two (2)**, if for some reason or circumstance it is reduced to **one (1)** and that team was ahead in the scoreboard when this happens, said team automatically loses the game and a score of **2 to 0** is officially as the game result. If the opposing team is ahead when this occurs, the scoreboard as it exists at that particular time will be upheld. If a team loses a game due to this rule, it will receive one point in the game standings.

- A member of a team that represents an organization with several **teams** may play in two **(2)** divisions of the same team, as long as the schedule allows for it. In case both **(2)** teams play at the same time, said player can only participate in one match. **This rule applies equally to coaches.**

OF THE PLAYOFF ROUNDS

Article 15.-

In order for an athlete to play the **playoff**, semifinal or final rounds, s/he must have played at least **two (2) matches** in the qualifying stage.

CHAPTER IV OF THE MATCHES

Article 16.-

Any match played may not be played again for any reason; In case of any claim, it will be known and resolved by the disciplinary **tribunal** of the tournament.

All scheduled matches must be played at the time and place specified in the schedule provided by the tournament **Organizing Committee**.

OF THE TEAMS

Article 17.-

Teams must be ready to play **15 minutes before** the scheduled time of the match, in addition they will wait **15 minutes** from the indicated start time and if they do not show up, they will lose the match.

NOTE: All teams are advised to take city traffic considerations into account, as well as any inconvenience that may arise regarding transportation to all game venues. We suggest that all teams be present and accounted for at least one (1) hour before tip-off time of every match.

OF THE POINTS SYSTEM

Article 18.-

All matches will receive the following points:

- **Two (2)** points to the winner of the match
- **One (1)** point to the loser of the match
- **Zero (0)** points to the team that does not show up to play a match at the appointed time and in the set scenario or to the team that for some reason withdraws from a match (the match is awarded to the opposing team and the score will be 20 to 0. As it is indicated by the FIBA regulations).

OF THE TIE-BREAKING SYSTEM

Article 19.-

Ties between **two (2)**, **three (3)** teams or more will be defined as follows:

- Between two (2) teams: The winner of the match passes.
- Between three teams three (3) or more, the score will be as specified in the following paragraphs:
 - a) Points averages (points in favor minus points against), in the matches played between teams that are tied, other results will not be considered for this case.
 - b) If the tie persists, the highest number of points scored (in the matches played between the tied teams, other results will not be considered for this case). If the tie persists further, the winner will be selected by the lowest number of points against (in the matches played between the tied teams, other results will not be considered for this case).
 - c) By lottery.

CANCELLATION OF A MATCH

Article 20.-

In case of cancellation of a match for any reason, once started or before tip-off time, it will not be rescheduled, and the **Disciplinary Committee** must resolve immediately the corresponding sanctions and the result, the only exception being any unforeseen reason that occurs during the event, in which case the game shall be held in another venue and at another time without hindering the schedule of games.

CHAPTER V

GENERAL PROVISIONS

Article 21.-

Delegations must arrive in the city the day before the stipulated start of the tournament

Only those teams that have sent a receipt of payment of the total value of the registration cost will participate, via e-mail to ckmorlas@hotmail.com or abueloscostazul@hotmail.com before the closing of registration. Only in this way will the participation of the different teams in the tournament be guaranteed.

If a team decides to withdraw before the close of registration, it will have a penalty of 50% of the value of registration, after this date there will be no refund. **(THIS INCLUDES REASONS OF FORCE MAJEURE.)**

Once the tournament has started and the schedule approved by the delegates, no changes will be made to dates, venues or matches, nor will there be any rescheduling (except as stated in **article 20** of these regulations).

Delegations shall bear the costs of:

- Accommodations and food.
- Transportation of its members during the tournament.
- Payment of registration for each team.

CHAPTER VI

PRE-TOURNAMENT MEETING

Article 22.-

The **Pre-Tournament Meeting** will be held the night before the start of the Tournament.

An **Orientation Meeting** will be held with all team delegates and it is mandatory to attend (in case one is unable to attend, s/he will designate a substitute).

In the **Pre-Tournament Meeting**, the following will be addressed:

- Report on the location of courts, match scheduling, game and tournament rules, referees, scoring table assistants, closing ceremony, general and tourist information, etc.

- Considerations and adoption of emergency measures related to the tournament.
- Designation of venues for future events, projects, etc.
- Miscellaneous points.
- Once the Meeting ends, all delegates and managers will sign an act ratifying the results.

OF TOURNAMENT RULES

Article 23.-

All the rules of the game not expressly stipulated by these regulations; in case of controversy, they will be governed by general rules and regulations approved by FIBA.

CAPITULO VII

OF THE TOURNAMENT DISCIPLINARY COMMITTEE

Article 24.-

The Disciplinary Committee will be constituted by **Three (3) members appointed** by the LILACA Board of Directors.

Any situation of an administrative and sporting nature that is not contemplated in these regulations will be legislated by **the Disciplinary Committee and the Board of Directors**, which is the Highest Authority.



LILACA PROVIDES OPPORTUNITIES EQUITABLY
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